CoScheme: Compositional Copatterns in Scheme

Or, "Equal" Means Equal

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COMPOSITION, COMPOSITION, COMPOSITION!

- Programs defined by equational reasoning on their context (à la ML, Haskell)
- Composition of extensible fragments at run-time
 - Vertical either or compose alternative options, handling failure
 - Horizontal and then compose sequence of steps, parameters, matching, guards
 - Circular self recursion back on the entire composition itself
- Library of composable macros
- Side benefit: supports infinite objects, some OO-style designs

COPATTERNS IN Scheme

PROCEDURAL STYLE VIA MANUAL OPERATIONS

zip (x:xs) (y:ys) = (x, y) : zip xs ys zip xs ys = []

PROCEDURAL STYLE VIA MANUAL OPERATIONS

```
zip (x:xs) (y:ys) = (x, y) : zip xs ys
zip xs ys = []
(define (zip xs ys)
  (cond
    [(and (pair? xs) (pair? vs))
     (cons (cons (car xs) (car ys))
          (zip (cdr xs) (cdr ys)))]
    [else '()]))
```

HYBRID STYLE VIA PATTERN MATCHING

```
zip (x:xs) (y:ys) = (x, y) : zip xs ys
zip xs ys = []
(define (zip xs ys)
  (match xs
    [`(,x . ,xs-rest)
     (match vs
       [`(,y . ,ys-rest)
       `((,x . ,y) . ,(zip xs-rest ys-rest))]
      [ (() ) ]
    [_ '()]))
```

EQUATIONAL STYLE VIA COPATTERN MATCHING

(define*

[(zip `(,x . ,xs) `(,y . ,ys)) = `((,x . ,y) . ,(zip xs ys))] [(zip xs ys) = `()])

ENCODING INFINITE OBJECTS

STREAMS OBSERVED THROUGH HEAD AND TAIL PROJECECTIONS

Stuttering stream from 0:

stutter $0 = 0, 0, 1, 1, 2, 2, 3, 3, \ldots$

Stuttering stream from n:

stutter n = n, n, n + 1, n + 1, n + 2, n + 2, n + 3, n + 3, ...

ENCODING INFINITE OBJECTS

STREAMS OBSERVED THROUGH HEAD AND TAIL PROJECECTIONS

Stuttering stream from 0:

stutter $0 = 0, 0, 1, 1, 2, 2, 3, 3, \ldots$

Stuttering stream from n:

stutter n = n, n, n + 1, n + 1, n + 2, n + 2, n + 3, n + 3, ...

stream $a = ('head \rightarrow a) \& ('tail \rightarrow stream a)$

(define*

[((stutter n) 'head) = n] [(((stutter n) 'tail) 'head) = n] [(((stutter n) 'tail) 'tail) = (stutter (+ n 1))])

COUNTER OBJECTS

(define*

```
[((counter x) 'add y) = (counter (+ x y))]
[((counter x) 'get) = x])
```

```
((counter 5) 'get) =
```

COUNTER OBJECTS

(define*

```
[((counter x) 'add y) = (counter (+ x y))]
[((counter x) 'get) = x])
```

((counter 5) 'get) = 5

COUNTER OBJECTS

(define*

```
[((counter x) 'add y) = (counter (+ x y))]
[((counter x) 'get) = x])
```

```
((counter 5) 'get) = 5
```

```
(((counter 5) 'add 6) 'get)
```

COUNTER OBJECTS

(define*

```
[((counter x) 'add y) = (counter (+ x y))]
[((counter x) 'get) = x])
```

```
((counter 5) 'get) = 5
```

```
(((counter 5) 'add 6) 'get)
```

```
= ((counter 11) 'get) = 11
```

COUNTER OBJECTS

(define*

```
[((counter x) 'add y) = (counter (+ x y))]
[((counter x) 'get) = x])
```

```
((counter 5) 'get) = 5
```

```
(((counter 5) 'add 6) 'get)
```

```
= ((counter 11) 'get) = 11
```

(define c (counter 10))

(list ((c 'add 2) 'get) ((c 'add 4) 'get))

COUNTER OBJECTS

(define*

```
[((counter x) 'add y) = (counter (+ x y))]
[((counter x) 'get) = x])
```

```
((counter 5) 'get) = 5
```

```
(((counter 5) 'add 6) 'get)
```

```
= ((counter 11) 'get) = 11
```

(define c (counter 10))

(list ((c 'add 2) 'get) ((c 'add 4) 'get))

```
= (list ((counter 12) 'get) ((counter 14) 'get))
```

= '(12 14)

THE EXPRESSION PROBLEM

A SIMPLE EVALUATOR

ARITHMETIC EXPRESSIONS WITH JUST NUMBERS AND ADDITION

(define*

[(eval `(num ,n)) = n] [(eval `(add ,1 ,r)) = (+ (eval 1) (eval r))])

THE EXPRESSION PROBLEM

Easy to add new operations:

```
;; expr? : Any -> Bool
(define*
  [(expr? `(num ,n)) = (number? n)]
  [(expr? `(add ,1 ,r)) = (and (expr? 1) (expr? r))]
  [(expr? _) = #f])
;; list-nums : Expr -> List Number
(define*
  [(list-nums `(num ,n)) = (list n)]
  [(list-nums `(add ,1 ,r)) = (append (list-nums 1) (list-nums r))])
```

Hard to add new expression cases:

```
;; Expr = ... | `(mul ,Expr ,Expr)
???
```

A DE/RE-COMPOSED EVALUATOR

As extensible objects

```
(define-object
  [(eval-num `(num ,n)) = n])
(define-object
  [(eval-add `(add ,1 ,r)) = (+ (eval-add 1) (eval-add r))])
```

;; same as before, but now defined via composition
(define eval-obj (eval-num 'compose eval-add))

A DE/RE-COMPOSED EVALUATOR

As extensible objects

```
(define-object
  [(eval-num (num, n)) = n])
(define-object
  [(eval-add (add , 1, r)) = (+ (eval-add 1) (eval-add r))])
;; same as before, but now defined via composition
(define eval-obj (eval-num 'compose eval-add))
eval-obj expr = eval expr
eval-obj = (object)
             [(eval-num (num, n)) = n]
             [(eval-add (add , 1, r)) = (+ (eval-add 1) (eval-add r))])
```

SIMPLE EXTENSIONS OF THE EXPRESSION LANGUAGE

VERTICAL COMPOSITION

```
;; Expr = ... | `(mul ,Expr ,Expr)
```

```
(define-object
  [(eval-mul `(mul ,1 ,r)) = (* (eval-mul 1) (eval-mul r))])
```

```
(define eval-arith
  (eval-obj 'compose eval-mul))
```

SIMPLE EXTENSIONS OF THE EXPRESSION LANGUAGE

VERTICAL COMPOSITION

```
;; Expr = ... / `(mul ,Expr ,Expr)
(define-object
  [(eval-mul `(mul ,1 ,r)) = (* (eval-mul 1) (eval-mul r))])
(define eval-arith
  (eval-obj 'compose eval-mul))
eval-arith
=
(object
  [(eval-num (num, n)) = n]
  [(eval-add (add , 1, r)) = (+ (eval-add 1) (eval-add r))]
  [(eval-mul^{(mul,1,r)}) = (* (eval-mul 1) (eval-mul r))])
```

Challenge: Adding Variables $& & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & & \\ & & & \\ & & & & \\$

Evaluating variable expressions requires an environment

```
;; Expr = ... / `(var ,Symbol)
(define-object
  [(eval-var env `(var ,x)) = (dict-ref env x)])
(eval-var '((x . 10) (y . 20)) '(var y)) = 20
```

How to compose (binary) eval-var with (unary) eval-arith?

Solution 1: Fixing the Environment

```
(define (fix-environment alg-evaluator env)
  (object
    [(_ expr)
     (try-apply-forget alg-evaluator env expr)]))
;; try-apply-forget attemps an application,
;; if it fails to match, continue with next option
(define-object
  [(eval-alg env expr)
 = (((fix-environment (eval-var 'unplug) env)
      'compose eval-arith)
    expr)])
;; 'unplug is an inherited-by-default method of objects
```

;; that converts it to a composable extension

Solution 2: Threading the Environment

Horizontal composition \dot{c} first-class failure continuation

 $eval expr = \dots eval subexpr \dots$ \Downarrow $eval env expr = \dots eval env subexpr \dots$

Solution 2: Threading the Environment

Horizontal composition arphi first-class failure continuation

```
eval expr = \dots eval subexpr \dots
                                     1
                        eval env expr = \dots eval env subexpr \dots
(define (with-environment arith-evaluator)
  (object
   [(self env expr)
    (with-self
        (override-\lambda^* self
          [(_ sub-expr) = (self env sub-expr)])
      (try-apply-forget arith-evaluator expr))]))
  Implement environment extension by hiding environment
  and overriding its concept of "self" to bring it back
(define eval-alg
  ((with-environment (eval-arith 'unplug))
   'compose eval-var))
```

CHALLENGE: CONSTANT FOLDING

=

DOING WHAT YOU CAN

Instead of using an environment to evaluate variables, just leave them alone:

'(mul (num 3) (add (var x) (num 4)))

INTERMEZZO: MORE CAUTIOUS ERROR HANDLING

SAFER ARITHMETIC

```
(define-object eval-add-safe
 [(self `(add ,1 ,r))
 = (self 'add (self 1) (self r))]
 [(self 'add x y) (try-if (and (number? x) (number? y)))
 = (+ x y)])
(define-object eval-mul-safe
```

```
[(self `(mul ,1 ,r))
= (self 'mul (self 1) (self r))]
[(self 'mul x y) (try-if (and (number? x) (number? y)))
= (* x y)])
```

```
(define eval-arith-safe
  (eval-num 'compose eval-add-safe eval-mul-safe))
```

LEAVE VARIABLES ALONE

AND REFORM BLOCKED EXPRESSIONS

```
(define-object
  [(leave-variables `(var ,x)) = `(var ,x)])
```

```
(define-object
 [(leave-variables `(var ,x)) = `(var ,x)])
```

```
(define (operation? s)
  (or (equal? s 'add) (equal? s 'mul)))
```

```
(define-object reform-operations
```

```
[(reform op 1 r) (try-if (operation? op)) (try-if number? 1)
```

```
= (reform op `(num ,1) r)]
```

```
[(reform op 1 r) (try-if (operation? op)) (try-if number? r)
```

```
= (reform op 1 (num, r))]
```

```
[(reform op 1 r) (try-if (operation? op))
```

```
= (list op 1 r)])
```

SOLUTION: CONSTANT FOLDING MADE EASY

SIMPLE VERTICAL COMPOSITION

SOLUTION: CONSTANT FOLDING MADE EASY

SIMPLE VERTICAL COMPOSITION

```
(constant-fold expr3)
= '(add (num 2) (mul (var x) (num 10)))
```

(How) Does It Work?

THE TOWER OF EXTENSIBILITY

OBJECTS, TEMPLATES, EXTENSIONS

Object = some type of usable function

 $Template = Object \rightarrow Object'$

 $\begin{array}{l} \textit{Extension} = \textit{Template} \rightarrow \textit{Template'} \\ = \textit{Template} \rightarrow \textit{Object} \rightarrow \textit{Object'} \end{array}$

THE TOWER OF EXTENSIBILITY

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THE TOWER OF EXTENSIBILITY

OBJECTS, TEMPLATES, EXTENSIONS

$$Template = (self : Object) \rightarrow Object'$$

$$egin{aligned} \mathsf{Extension} &= (\mathit{next}: \mathit{Template}) o \mathit{Template'} \ &= (\mathit{next}: \mathit{Template}) o (\mathit{self}: \mathit{Object}) o \mathit{Object'} \end{aligned}$$

EXPANDING DEFINITION MACROS

(**define**^{*} name clause ...) = (**define** name (λ^* clause ...))

(**define-object** name clause ...) = (**define** name (**object** clause ...))

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(**define**^{*} name clause ...) = (**define** name (λ^* clause ...))

(**define-object** name clause ...) = (**define** name (**object** clause ...))

 $(\lambda^* \text{ clause } \ldots) = (\text{introspect } (\text{template } \text{clause } \ldots))$

(object (<: mod) clause ...) = (plug (mod (extension clause ...)))

(object clause ...) = (object (<: (default-object-modifier)) clause ...)

EXPANDING "BIG" MACROS

```
(template clause ...)
= (closed-cases (extension clause ...))
```

```
(extension [copat step ...] ...)
= (compose [chain (comatch copat) step ...] ...)
```

```
(template clause ...)
= (closed-cases (extension clause ...))
```

```
(extension [copat step ...] ...)
= (compose [chain (comatch copat) step ...] ...)
```

```
(chain (op ...) step ... ext) = (op ... (chain step ... ext))
```

```
(chain = expr) = (always-is expr)
```

Some "Small" Macros

```
(try next self expr) = (\lambda(next) (\lambda(self) expr))
```

```
(always-is expr) = (try _ _ expr)
(try-if check ext)
= (try next self
        (if check
             ((ext next) self)
                  (next self))))
```

Some "Small" Macros

```
(try next self expr) = (\lambda(next) (\lambda(self) expr))
(always-is expr) = (try expr)
(try-if check ext)
= (trv next self
        (if check
              ((ext next) self)
              (next self)))
(\mathbf{try-}\lambda \mathbf{x} \mathbf{ext})
```

```
= (try next self

(\lambda x

((ext (\lambda(s) (apply (next s) x)))

self)))
```

Soundness of Equational Reasoning

- Model macros as a (selective) CPS-like translation
- Target: λ -calculus + recursion + symbols + lists + patterns
- Source: Target + copatterns + templates + extensions + λ^*
- Translations from Source to Target:

 $\llbracket_\rrbracket : Term \rightarrow Target$ $T\llbracket_\rrbracket : Template \rightarrow Target$ $E\llbracket_\rrbracket : Extension \rightarrow Target$

(only translates new forms) (always a unary function) (always a binary function)

Soundness of Equational Reasoning

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(only translates new forms) (always a unary function) (always a binary function)

Theorem (Conservative Extension) If M = N in the target theory, then M = N in the source theory.

Theorem (Soundness) If M = N in the source theory, then $[\![M]\!] = [\![N]\!]$ in the target theory.

(Co)Pattern Matching Equalities

- Patterns *P* against <u>values</u> *V*:
 - Matching iff P[W.../x...] = V
 - Apart iff P # V (inductively defined over structure of P)

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 - Matching iff P[W.../x...] = V
 - Apart iff P # V (inductively defined over structure of P)
- Copatterns Q against contexts C
 - Matching iff Q[W.../x...] = C
 - Apart iff $Q \ \# \ C$ (inductively defined over structure of Q)

(Co)Pattern Matching Equalities

- Patterns *P* against <u>values</u> *V*:
 - Matching iff P[W.../x...] = V
 - Apart iff P # V (inductively defined over structure of P)
- Copatterns Q against <u>contexts</u> C
 - Matching iff Q[W.../x...] = C
 - Apart iff $Q \ \# \ C$ (inductively defined over structure of Q)

(try-match P V ext) = ext[W.../x...] ; if P[W.../x...] = V(try-match P V ext) = empty-extension ; if P # V

 $C[(\lambda^* [Q[y] = expr] clause ...)] = expr[W.../x...] ; if Q[W.../x...] = C$ $C[(\lambda^* [Q[y] = expr] [else deflt])] = C[deflt] ; if Q # C$

CoScheme: Composable, Equational, Copatterns!

TRY IT YOURSELF!

• https://github.com/pdownen/CoScheme



- Racket
- R⁶RS

Factoring

COPATTERNS

Nested Definitions

SHARING CONSTANT PARAMETERS OF A LOOP

```
map f [] = []
map f (x:xs) = f x : map f xs
map f xs = go xs
where go [] = []
go (x:xs) = f x : go xs
```

Nested definitions

SHARING CONSTANT PARAMETERS OF A LOOP

```
map f [] = []
map f (x:xs) = f x : map f xs
map f xs = go xs -- map f = go
where go [] = []
    go (x:xs) = f x : go xs
```

(define*

[(map f xs) = ((map f) xs)] ; (un)curried forms equal [(map f) (nest) ; map f = go (extension [(go `()) = `()] [(go `(,x . ,xs)) = `(,(f x) . ,(go xs))])])

Refactoring a Common Prefix

```
(define-object reform-operations
 [(reform op l r) (try-if (operation? op)) (try-if number? l)
 = (reform op `(num ,l) r)]
 [(reform op l r) (try-if (operation? op)) (try-if number? r)
 = (reform op l `(num ,r))]
 [(reform op l r) (try-if (operation? op))
 = (list op l r)])
```

common prefix: (reform op 1 r) (try-if (operation? op))

Refactoring a Common Prefix

```
(define-object reform-operations
 [(reform op 1 r) (try-if (operation? op)) (try-if number? 1)
 = (reform op `(num ,1) r)]
 [(reform op 1 r) (try-if (operation? op)) (try-if number? r)
 = (reform op 1 `(num ,r))]
 [(reform op 1 r) (try-if (operation? op))
 = (list op 1 r)])
```

common prefix: (reform op 1 r) (try-if (operation? op))

```
(define-object reform-operations
 [(reform op 1 r) (try-if (operation? op))
  (extension
   [_ (try-if (number? 1)) = (reform op `(num ,1) r)]
   [_ (try-if (number? r)) = (reform op 1 `(num ,r))]
   [_ = (list op 1 r)])])
```